Exercise. Show that the tree-round Feistel cipher $\text{FEISTEL}_{f_1, f_2, f_3}(L_0 || R_0)$ is not pseudorandom if the adversary can also make decryption queries.

Solution by Margus Niitsoo (communicated by Sven Laur)

Let $L_0 || R_0$ be an arbitrary message. Then the corresponding ciphertexts is

$$L_3 = R_0 \oplus f_2(L_0 \oplus f_1(R_0)) ,$$

$$R_3 = L_0 \oplus f_1(R_0) \oplus f_3(R_0 \oplus f_2(L_0 \oplus f_1(R_0)) .$$

Now the ciphertext of a modified message $L_0 \oplus \delta || R_0$ is

$$L'_3 = R_0 \oplus f_2(L_0 \oplus \delta \oplus f_1(R_0)) ,$$

$$R'_3 = L_0 \oplus \delta \oplus f_1(R) \oplus f_3(R_0 \oplus f_2(L_0 \oplus \delta \oplus f_1(R_0)) .$$

As a next step, we can use decryption operation to find $L_0^* || R_0^*$ such that the corresponding ciphertext is

$$L_3^* = L_3' \oplus 0 = R_0 \oplus f_2(L_0 \oplus \delta \oplus f_1(R_0)) ,$$

$$R_3^* = R_3' \oplus \delta = L_0 \oplus f_1(R_0) \oplus f_3(R_0 \oplus f_2(L_0 \oplus \delta \oplus f_1(R_0))).$$

By the definition of the Feistel cipher we can express

$$\begin{split} L_2^* &= R_3^* \oplus f_3(L_3^*) = L_0 \oplus f_1(R_0) = L_2 \ , \\ L_1^* &= R_2^* \oplus f_2(L_2^*) = R_2^* \oplus f_2(L_2) = L_3^* \oplus f_2(L_2) \ , \\ R_0^* &= L_1^* = L_3^* \oplus f_2(L_2) \ . \end{split}$$

Similarly, we can derive

$$R_0 = L_1 = R_2 \oplus f_2(L_2) = L_3 \oplus f(L_2)$$

and thus we have obtained a relation

$$R_0^* \oplus L_3^* = f_2(L_2) = R_0 \oplus L_3$$

that holds with probability 1. The same relation between input and output pairs holds with probability

$$\frac{1}{2^n - 2}$$

for random permutation. Hence, the computational difference is really small for the three round Feistel cipher if decryption operations are allowed. **Exercise.** Show that collision resistance does not follow from second preimage security for compressing hash function families.

Solution by Margus Niitsoo (communicated by Sven Laur)

Let \mathcal{H} be a compressing hash function family that is (t, ε) -secure against second preimage attacks. Let m_0 and m_1 be two distinct inputs in the message space and y_0 be a plausible output. Then for any hash function $h \in \mathcal{H}$, we can define modified hash function

$$h^{*}(m) = \begin{cases} y, & \text{if } m = m_{0} \ , \\ y, & \text{if } m = m_{1} \ , \\ h(y), & \text{otherwise} \ . \end{cases}$$

The corresponding hash function family \mathcal{H}^* is $\left(t, \frac{2}{|\mathcal{M}|} + \varepsilon\right)$ -secure against second preimage attacks. The game chain depicted below provides a formal proof

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$$\begin{array}{ll} \mathcal{G}_{0}^{\mathcal{A}} & \mathcal{G}_{1}^{\mathcal{A}} \\ & \mathcal{G}_{0}^{\mathcal{A}} & \mathcal{G}_{1}^{\mathcal{A}} \\ & & \mathcal{I}_{1} & \mathcal{H}, \\ & & x_{0} \leftarrow \mathcal{M} \\ & y \leftarrow h(x_{0}) \\ & \text{if } x = m_{0} \text{ then } y \leftarrow y_{0} \\ & \text{if } x = m_{1} \text{ then } y \leftarrow y_{0} \\ & x_{1} \leftarrow \mathcal{A}(h, x_{0}) \\ & \text{if } x_{0} = x_{1} \text{ then return } 0 \\ & \text{return } [h(x_{0}) \stackrel{?}{=} h(x_{1})] \end{array}$$

since \mathcal{G}_0 and \mathcal{G}_1 are the security games that quantify second preimage resistance of the function families \mathcal{H}^* and \mathcal{H} . Now note that the hash function family \mathcal{H}^* is not collision resistant, as a fixed pair (m_0, m_1) is sufficient to create collision for all functions of \mathcal{H}^* .

An explicit example. Let $\mathcal{H}_{all} = \{h : \{0,1\}^n \to \{0,1\}^m\}$ be a family of all hash functions and let $m_0 = 00...0$ and $m_1 = 11...1$. Then we get the desired separation between collision resistance and second preimage resistance, since \mathcal{H}_{all} is collision resistant for all reasonable time bounds.